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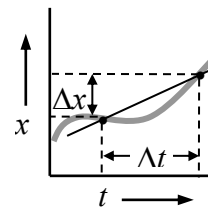
## Worksheet 2: Straight-line constant acceleration kinematics

### Summary

**Average velocity** is the ratio of how far an object moves to the time elapsed.

$$v_{\text{avg}} = \Delta x / \Delta t$$

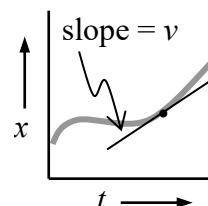
On a plot of position vs. time,  $v_{\text{avg}}$  is the slope of the secant line connecting the starting and ending events.



**Instantaneous velocity** is the limit of average velocity as the time interval becomes infinitesimally brief. It is the velocity at a particular instant of time.

$$v = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

On a of position-time plot,  $v$  is the slope of the tangent line at that particular instant. Conversely, the area under a velocity-time plot is the change in position,  $\int_0^t v dt = \Delta x$



**Average acceleration** is the rate of the change of an object's velocity.

$$A_{\text{avg}} = \Delta v / \Delta t$$

On a plot of velocity vs. time,  $a_{\text{avg}}$  is the slope of the secant line connecting the starting and ending events.

**Instantaneous acceleration** is the limit of average acceleration as the time interval becomes infinitesimally brief. It is the acceleration at a particular instant of time.

$$a = \lim_{\Delta t \rightarrow 0} \frac{\Delta v}{\Delta t} = \frac{dv}{dt} = \frac{d^2x}{dt^2}; \quad \int_0^t a dt = \Delta v$$

On a of velocity-time plot,  $a$  is the slope of the tangent line at that particular instant. Conversely, the area under an acceleration-time plot is the change in velocity.

### Kinematic Formulas

When velocity is constant,  $dx/dt$  is the same for any time interval. Then  $x = x_0 + vt$ .

When acceleration is constant,  $v = v_0 + at$ ;  $x = x_0 + v_0t + \frac{1}{2}at^2$ .

Algebraic substitution allows us to find relations not requiring  $t$  or not requiring  $a$ :

$$2a(x - x_0) = v^2 - v_0^2; \quad x - x_0 = \frac{1}{2}(v_0 + v)t$$

1. A ball starts from rest and rolls down an incline at a constant acceleration. In 5.0 s, it rolls a distance of 50.0 m down the hill.

a. What is its acceleration?

b. If the same ball rolls down the same incline with the same acceleration, but begins with an initial speed of 2.0 m/s downhill, how far down the hill will it be in 5.0 s?

c. If the ball begins with an initial speed of 2.0 m/s *uphill*, where will it be in 5.0 s?

2. The human body can survive an acceleration trauma incident (sudden stop) if the magnitude of the acceleration is less than  $250 \text{ m/s}^2$ . If you are in an automobile accident with an initial speed of 30 m/s and you are stopped by an airbag that inflates from the dashboard, over what distance must you stop for you to survive the crash?



